

Minibridge

Rules

1. Share your hand's high-card points (HCP): A=4, K=3, Q=2, J=1.
2. The team with the higher total HCP declares; on ties, redeal.
3. The player with the highest HCP is the declarer, opposing the "dummy." On ties, the first to share HCP declares.
4. The "dummy" reveals their cards, which the declarer plays.
5. The declarer chooses the trump suit (or no trump) and the contract ("partscore" or "game").
6. The player to the declarer's left leads the first trick.
7. Score after each hand; first team to 1000 points wins (negative points go to defenders).

Tricks	0	1	2	3	4	5	6	7	8	9	10	11	12	13
Partscore														
No Trump	-350	-300	-250	-200	-150	-100	-50	90	120	150	180	210	240	270
Major ♠♥								80	110	140	170	200	230	260
Minor ♣♦								70	90	110	130	150	170	190
Game														
No Trump	-450	-400	-350	-300	-250	-200	-150	-100	-50	400	430	460	490	520
Major ♠♥	-500	-450	-400	-350	-300	-250	-200	-150	-100	-50	420	450	480	510
Minor ♣♦	-550	-500	-450	-400	-350	-300	-250	-200	-150	-100	-50	400	420	440

Scoresheet

[illegible]